

1

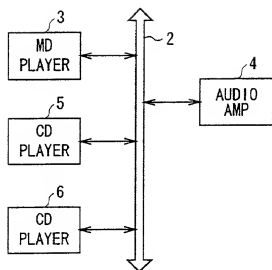


FIG.1

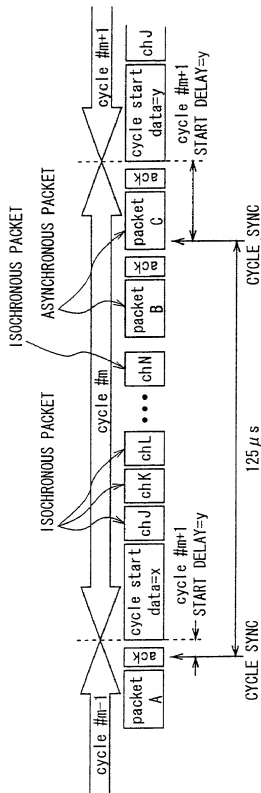


FIG. 2

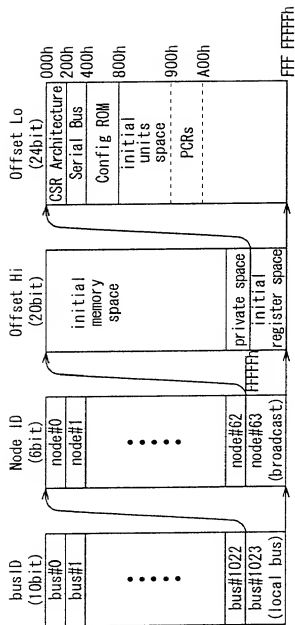


FIG. 3

OFFSET	NAME	OPERATION
000h	STATE_CLEAR	CONDITION AND CONTROL INFORMATION
004h	STATE_SET	SET STATE-CLEAR BIT
008h	NODE_IDS	SHOW 16-BIT NODE ID
00Ch	RESET_START	START COMMAND RESET
018h-01Ch	SPLIT_TIMEOUT	MEASURE THE MAXIMUM TIME OF SPLIT
200h	CYCLE_TIME	CYCLE TIME
210h	BUSY_TIMEOUT	DEFINE RETRY CONTROL
21Ch	BUS_MANAGER	SHOW ID OF BUS MANAGER
220h	BANDWIDTH_AVAILABLE	SHOW BANDWIDTH AVAILABLE TO ISOSYNCHRONOUS COMMUNICATIONS
224h-228h	CHANNELS_AVAILABLE	SHOW USAGE CONDITION OF EACH CHANNEL PAGE

FIG. 4

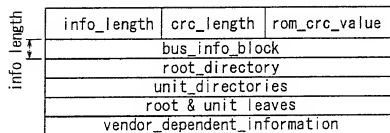


FIG. 5

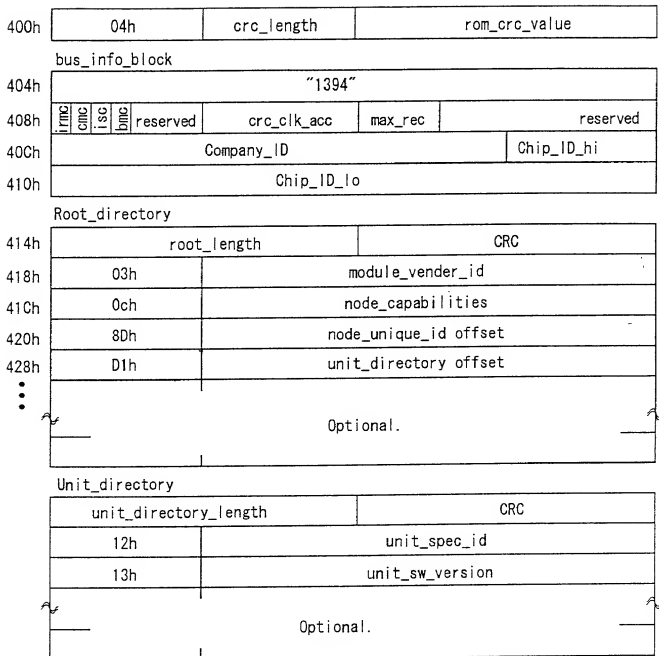


FIG. 6

900h	Output Master Plug Register
904h	Output Plug Control Register #0
908h	Output Plug Control Register #1
⋮	⋮
97Ch	Output Plug Control Register #30
980h	Input Master Plug Register
984h	Input Plug Control Register #0
988h	Input Plug Control Register #1
⋮	⋮
9FCh	Input Plug Control Register #30

FIG. 7

oMPR

data rate capacity	broadcast channel base	non-persistent extension field	persistent extension field	reserved	number of output plugs
2	6	6	6	3	5
(bit)					

FIG. 8A

oPCR [n]

on-line	broadcast connection counter	point-to-point connection counter	reserved	channel number	data rate	overhead ID	payload
1	1	6	2	6	2	4	10
(bit)							

FIG. 8B

iMPR

data rate capacity	reserved	non-persistent extension field	persistent extension field	reserved	number of output plugs
2	6	6	6	3	5
(bit)					

FIG. 8C

iPCR [n]

on-line	broadcast connection counter	point-to-point connection counter	reserved	channel number	reserved
1	1	6	2	6	16
(bit)					

FIG. 8D

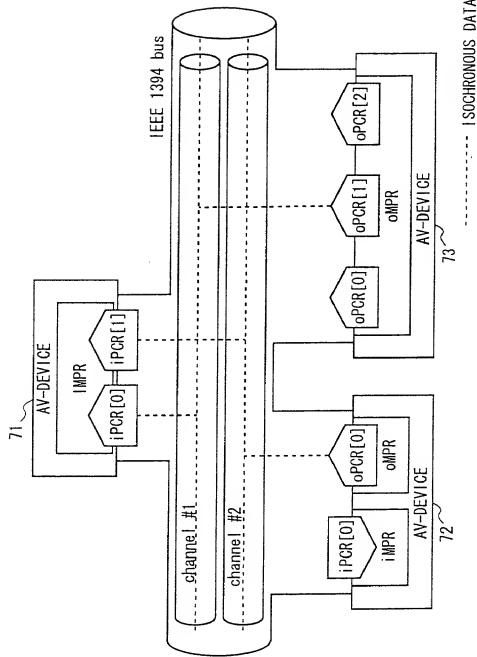


FIG. 9

The General Subunit Identifier Descriptor	
address	contents
00 00 ₁₆	descriptor_length
00 01 ₁₆	
00 02 ₁₆	generation_ID
00 03 ₁₆	size_of_list_ID
00 04 ₁₆	size_of_object_ID
00 05 ₁₆	size_of_object_position
00 06 ₁₆	number_of_root_object_lists(n)
00 07 ₁₆	
00 08 ₁₆	root_object_list_id_0
•	•
•	
•	•
•	
•	root_object_list_id_n-1
•	subunit_dependent_length
•	
•	subunit_dependent_information
•	
•	manufacturer_dependent_length
•	
•	manufacturer_dependent_information
•	
•	

FIG. 11

generation_ID values	
generation_ID	meaning
00 ₁₆	Data structures and command sets as specified in the AV/C General Specification, version 3.0
all others	reserved for future specification

FIG. 12

List ID Value Assignment Ranges	
range of values	list definition
0000 ₁₆ -0FFF ₁₆	reserved
1000 ₁₆ -3FFF ₁₆	subunit-type dependent
4000 ₁₆ -FFFF ₁₆	reserved
1 0000 ₁₆ -max list ID value	subunit-type dependent

FIG. 13

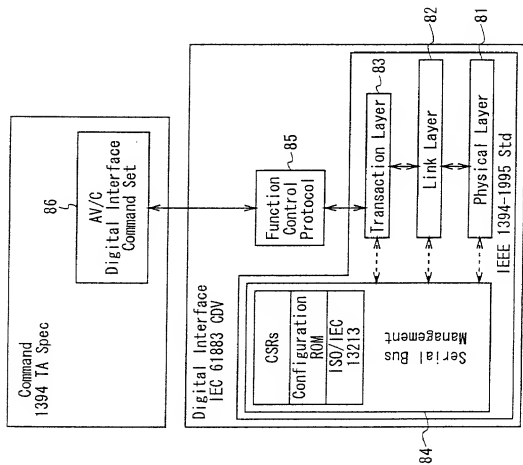


FIG. 14

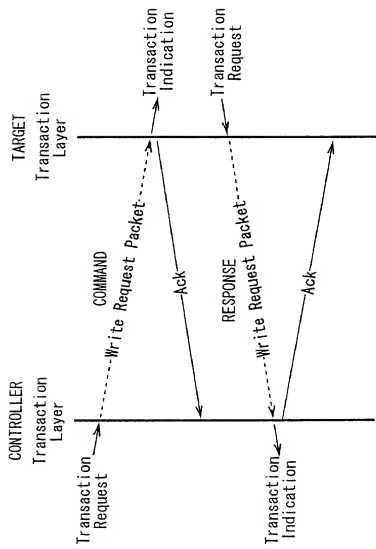


FIG.15

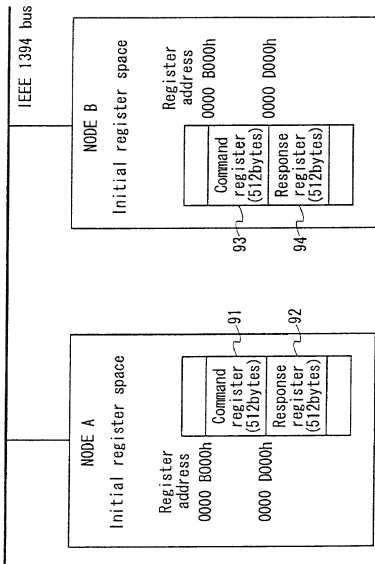


FIG. 16

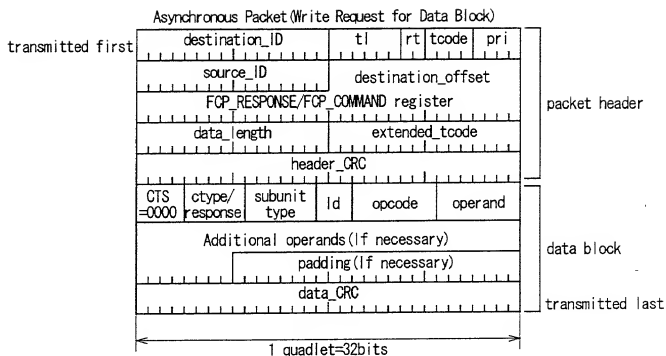


FIG. 17

ctype/response	subunit type	opcode: Operation Code
0000 CONTROL	00010 Video monitor (reserved)	00h VENDOR-DEPENDENT
0001 STATUS	? (reserved)	50h SEARCH MODE
0010 SPECIFIC INQUIRY	00011 Disc recorder/Player	51h TIMECODE
0011 NOTIFY	00100 Tape recorder/Player	52h ATN
0100 GENERAL INQUIRY	00101 Tuner	60h OPEN MIC
0101 ? (reserved for future specification)	00111 Video Camera (reserved)	61h READ MIC
1000 NOT IMPLEMENTED	? (reserved)	62h WRITE MIC
1001 ACCEPTED	11100 Vendor unique reserved	C1h LOAD MEDIUM
1010 REJECTED	11101 Subunit type extended to next byte	C2h RECORD
1011 IN TRANSITION	11110 Unit	C3h PLAY
1100 IMPLEMENTED/STABLE		C4h WIND
1101 CHANGED		? ?
1110 (reserved for future specification)		
1111 INTERIM		

FIG. 18A

FIG. 18B

FIG. 18C

AV/C	control	tape recorder /player	id= ID0	PLAY	FORWARD
CTS= 0000	ctype= 0000	subunit type= 00100	id= 000	opcode= C3h	operand= 75h

FIG. 19A

AV/C	accepted response	tape recorder /player	id= ID0	PLAY	FORWARD
CTS= 0000	=1001	subunit type= 00100	id= 000	opcode= C3h	operand= 75h

FIG. 19B

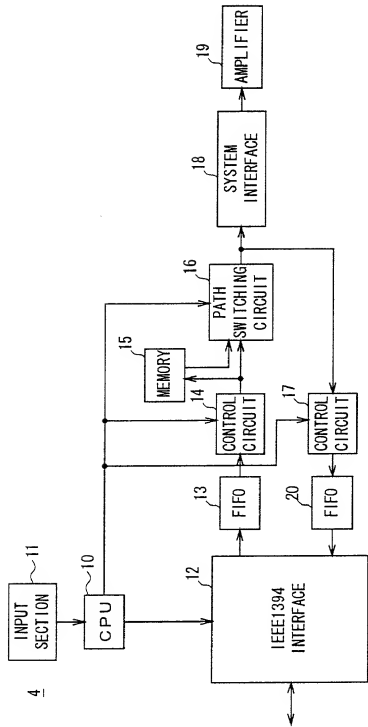


FIG. 20

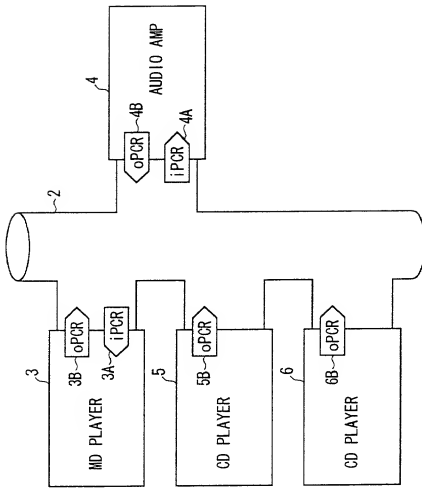


FIG.21

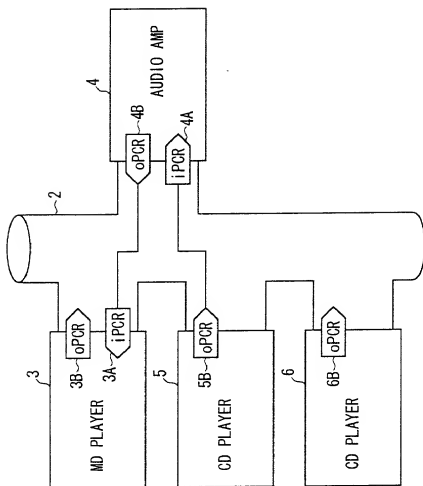


FIG. 22

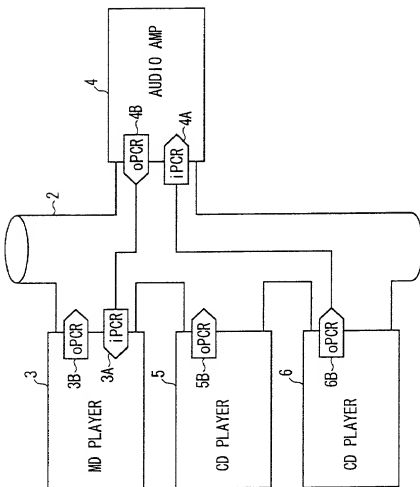


FIG. 23